



Design and Implementation of English Text Recognition System Under Robot Vision

Gang Wang

EasyChair preprints are intended for rapid dissemination of research results and are integrated with the rest of EasyChair.

April 13, 2020

Design and Implementation of English Text Recognition System Under Robot Vision

Gang Wang

Department of intelligent science and technology, JiMei University

Xiamen, Fujian Province

wangweb@sina.com

Abstract: the traditional methods of English letter visual recognition are machine learning and contour feature extraction. However, limited by the hardware resources such as camera and processor, it is difficult for the robot to realize fast and accurate text extraction and recognition. In this paper, median filtering method is used for image preprocessing, corner detection method for text extraction, overall framework of text recognition based on improved SOFM recognition algorithm of concentric rectangles with equal area, and based on the NAO robot platform to achieve system inspection.

Key words: robot, character recognition, SOFM, concentric matrix

I. THE INTRODUCTION

Robots are increasingly widely used in warehousing and logistics, building distribution, emergency safety, home services and other fields. Various laws and regulations have been promulgated to promote the development of the robot industry. Computer vision image processing technology is used for target recognition, image characteristics analysis[1], in particular, the optimization of optical character recognition technology is the basic guarantee to promote the robot to expand its application field and improve its application capability, the robot is used in bill recognition, license plate tracking, sign processing and other scenarios, due to the robot hardware resources are limited and there are many different kinds of fonts, how to realize the rapid and accurate robot based on the text recognition is becoming more and more attention and research.

There are many methods to recognize English letters, the most popular are machine learning and contour feature extraction. However, the former has a large amount of data processing and a high demand for system resources, while the latter has a high demand for camera hardware and low efficiency due to deformation, so it is not suitable for mobile robot platform.

In this paper, median filtering method is used for image preprocessing, corner detection method for text extraction, overall framework of text recognition based on improved SOFM recognition algorithm of concentric rectangles with equal area, and based on the NAO robot platform to achieve system inspection. Because business card has the physical characteristics of license plates, bills, signage and other common scenarios, this paper takes robot business card recognition as an example to discuss in detail.

II. SYSTEM DESIGN AND IMPLEMENTATION

The system is developed based on the V4 version of NAO robot platform. The effective image acquisition pixel is 1288*968, the pixel size is 1.9 million * 1.9 million, the resolution is 1.22 Mp, and the processor is ATOM E3845 1.91GHz.

The system is divided into three parts: image preprocessing, text region extraction and text recognition.

A. Image preprocessing

Image preprocessing includes graying, smoothing, sharpening, grey scale segmentation and tilt correction. Among them, the smoothing operation can remove the noise in the image, and it has a large influence factor on the extraction and recognition of the later text, which is the key

part of the system in the pre-processing stage. Experimental comparison methods: neighborhood average method, median filter method and KNNF filter method.

1) *Neighborhood average method*: All pixels of the image are traversed. When noise is determined in the neighborhood, the pixel is set as the average of the neighborhood. Otherwise, the pixel value remains unchanged. The process can be described as:

$$g(x, y) = \begin{cases} \frac{1}{M} \sum_{(x,y) \in S} f(x, y), & \left| f(x, y) - \sum_{(x,y) \in S} f(x, y) \right| > T \\ f(x, y), & \text{其他} \end{cases} \quad (1)$$

Where, S is the selected neighborhood, M is the number of pixels in the neighborhood, and T is the threshold value.

Since most of the noise is concentrated in the high frequency band and the main energy of the image is concentrated in the low frequency stage, the method of attenuation of high frequency can effectively smooth the noise. Suppose the impact response of the filter is H(r,s), then the output result of the filter g(x,y) can be expressed as the convolution form, namely

$$g(x, y) = H(x, y) * f(x, y) = \sum_{r=-k}^k \sum_{s=-l}^l f(x-r, y-s) H(r, s) \quad (2)$$

In the formula, x, y = 0, ... , N - 1. K and l determine the size of the selected neighborhood.

It is found by experiment that if the noise in the image differs greatly from the surrounding pixels, the noise may not be eliminated and the noise reduction is limited. In the later binarization process, the noise will still be regarded as the target pixel, affecting the binarization effect. As shown in Figure 1 and Figure 2:



Figure I. Field average filtering



Figure II. Binarization

2) *Median filtering method*: Select an odd-point sliding window W, traverse the image with the window, sort the selected pixel points in the window, take out the gray value in the middle to replace the gray value of the pixel points, can be described as:

$$g(x, y) = Med\{f(x-k, y-l), (k,l) \in W\} \quad (3)$$

The neighborhood average method uses a low-pass filter to suppress the noise, but the image edge usually contains a large amount of high-frequency information. Therefore, while denoising, the smoothing operation also blurs the image boundary, which is the most effective for eliminating the isolated points, line segment pulse interference and image scanning noise [2]. As shown in Figure 3 and Figure 4:



Figure III. Median filtering



Figure IV. Binarization

3) *KNNF class filtering method*: The grayscale values of pixels of the same type are highly correlated. Therefore, an m*m window can be selected, and the gray value of the center pixel in the window is replaced by the average gray value of

the closest K adjacent pixels. As shown in Figure 5 and Figure 6:



Figure V. KNNF filtering



Figure VI. Binarization

Based on the experimental results, it can be seen that the median filter will not significantly reduce the image quality while eliminating the noise, so the system adopts the median filter to smooth the image.

B. Text area EXTRACTION

Based on the common features of text in the image, the text region is extracted, and the comparison methods are connected region method and corner detection method. After many experiments, it was discovered by many experiments that due to the limited pixel resolution and complex sample background, the error recognition rate of the connection area method was much higher than that of the corner detection method, so the system selected Harris corner detection method to extract the text area.

If there are more than one direction of edges around the pixel, the point is considered as the point of interest, that is, the corner point. The symmetric semi-positive definite matrix $M_I = M_I(x)$ on the midpoint x in the image is defined as:

$$M_I = \nabla I \nabla I^T = \begin{bmatrix} I_x \\ I_y \end{bmatrix} \begin{bmatrix} I_x & I_y \end{bmatrix} = \begin{bmatrix} I_x^2 & I_x I_y \\ I_x I_y & I_y^2 \end{bmatrix} \quad (4)$$

Where ∇I is the image gradient containing the derivatives I_x and I_y . Because of this definition, the rank

of M_I is 1, and the eigenvalues are $\lambda_1 = |\nabla I|^2$ and $\lambda_2 = 0$. The convolution can be calculated by the weight matrix

W (usually the gaussian filter G_σ):

$$\overline{M_I} = W * M_I \quad (5)$$

Get the local average of MI in the surrounding pixels, the calculated matrix $\overline{M_I}$ is also called Harris matrix[2]. The W value determines the size of the area of interest around pixel x .

The text region can be extracted effectively by the region threshold of the number of corner points. See Figure 7 and Figure 8:



Figure VII. Corner detection results

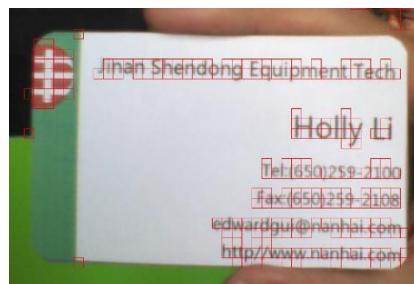


Figure VIII. Gets the text area result

C. Improvement of recognition oriented method based on SOFM

SOFM neural network algorithm[3] is an unsupervised learning vector quantization method, which does not need to know the attributes of training samples, but conducts pattern clustering through self-organization[4].

1) Feature extraction [5]: Feature extraction is a key issue in English character recognition. It should be: ① Differentiability, the obvious difference of features is the basis for rapid recognition; ② Independence, characteristics should be independent of each other[3]; ③ With a small

number, the complexity of pattern recognition systems increases rapidly with the increase of dimensions.

To ensure that in the limited hardware conditions to achieve a high accuracy of recognition. In this paper, single character image feature is used as the input data of SOFM network. 15 * 15 single characters can be converted to templates, calculate the gray average value of 255 feature blocks $F_i = \frac{1}{n} \sum_{j=1}^n f_j$, of which $I = 1, 2, \dots, 225$, n the number of pixels in this region. Then 255 F_i accumulative average:

$F_0 = \frac{1}{72} \sum_{i=1}^{72} f_i$. Then by $X_i = |F_i - F_0|$, the eigenvalue X_i of 255 feature areas in the image is obtained. The eigenvalue X_i of 255 eigenblocks is used as the 255 dimensional eigenvector of the input layer of SOFM network.

Each letter has a 255 dimensional feature vector to reflect the image distribution, which is different from each other. Affected by the robot viewing Angle may exist four directions. After self-organization learning, the output layer must correspond to 4*2*26 character classification marks. After 2380 experiments on text recognition of multi-angle and multi-type business cards and signage, the NAO robot can achieve the English letter recognition rate of 98.4%. But the recognition speed is around 12ms/ unit.

2) *Improvement of SOFM network based on equal-difference area concentric rectangle slices*: There are 255 input nodes and 208 output nodes, which need to match 208 weight vectors. Therefore, the computation speed is slow, and it brings great challenges to the robot system resources, making it impossible for the robot to realize parallel task processing. This paper presents a method to reduce dimension of SOFM based on concentric rectangle slice.

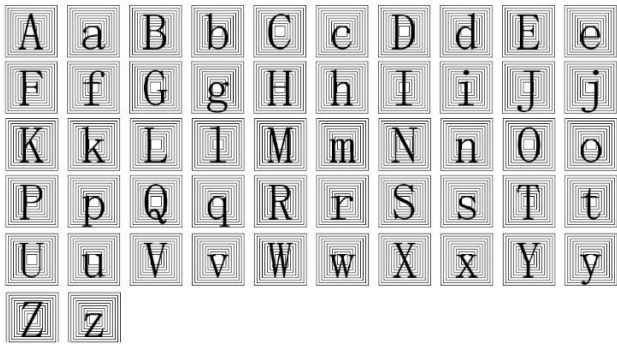


Figure IX. Concentric rectangle processing diagram

TABLE I. GRAY SCALE SEQUENCE OF EQUAL-DIFFERENCE AREA CONCENTRIC RECTANGLE SLICES

#	A	B	C	D	E	F	G	H	I	J	K	L	M
1 total	3464102	4838979	60	6928203	7745967	8485281	9166151	9797959	103923	1095445	1148913	120	
2 a	331	420	511	603	618	618	618	618	618	618	618	618	618
3 b	380	546	660	760	771	771	771	771	771	771	771	771	771
4 c	240	300	360	426	436	436	436	436	436	436	436	436	436
5 d	395	530	653	781	790	790	790	790	790	790	790	790	790
6 e	333	406	462	526	537	537	537	537	537	537	537	537	537
7 f	264	373	470	545	577	577	577	577	577	577	577	577	577
8 g	343	434	569	628	668	708	742	796	809	809	809	809	809
9 h	426	552	660	771	803	803	803	803	803	803	803	803	803
10 i	197	249	338	414	444	444	444	444	444	444	444	444	444
11 j	195	247	336	382	405	445	483	536	546	546	546	546	546
12 k	398	532	644	759	791	791	791	791	791	791	791	791	791
13 l	210	294	373	480	512	512	512	512	512	512	512	512	512
14 m	369	678	786	894	936	936	936	936	936	936	936	936	936
15 n	380	470	542	624	656	656	656	656	656	656	656	656	656
16 o	252	390	452	507	516	516	516	516	516	516	516	516	516
17 p	330	466	543	616	648	672	690	728	747	747	747	747	747
18 q	306	410	492	572	604	628	646	684	703	703	703	703	703
19 r	283	362	398	452	481	481	481	481	481	481	481	481	481
20 s	309	364	424	501	513	513	513	513	513	513	513	513	513
21 t	266	331	380	432	440	440	440	440	440	440	440	440	440
22 u	344	441	528	630	641	641	641	641	641	641	641	641	641
23 v	275	351	397	414	417	417	417	417	417	417	417	417	417
24 w	381	565	646	678	683	683	683	683	683	683	683	683	683
25 x	294	367	424	504	536	536	536	536	536	536	536	536	536
26 y	285	361	399	413	425	437	468	503	509	509	509	509	509
27 z	271	328	390	470	503	503	503	503	503	503	503	503	503

As shown in Figure 9 and Table 1, after slicing the concentric rectangle according to equal area, case classification can be quickly carried out according to the gray value of the outer slice, and the gray value of the concentric rectangle slice remains unchanged no matter whether the letter is in any of the four directions. According to the above analysis, the algorithm flow is as follows:

① Perform equal-difference area concentric rectangle cutting on the letter image, and quickly realize uppercase or lowercase classification according to the results of the outer slice.

② In this paper, for each letter input layer reduced to 50 layers of slices of the feature vector, the output node is 26, can be more accurate text processing, and for different case, design a model with 2 sub-sofm networks..

③ Each identification is based on the result of the number of Φ , the corresponding sub-sofm network is selected for identification.

Only 26 types of weight vectors need to be matched for each recognition. Compared with 208 types of matching, the computation of network weight has been greatly reduced and the recognition speed has been effectively improved. The specific algorithm is as follows:

① Initialize the learning coefficient α and the link weight of the input and output nodes;

② Input sample data of the m type image $X_m = [x_1, x_2, \dots, x_m]$ $m = 1, 2, \dots, 26$;

③ Calculate the distance between the input X_m and the connection weight W_j of all output nodes:

$$L_i = \sum_{j=1}^n (x_j - w_{ji})^2 \quad i = 1, 2 \quad (6)$$

④ Find the winning node: $L_k = \min\{L_j\}$

⑤ Adjust the connection weight of the output node k and the input node and learning coefficient α :

$$w_k(p+1) = w_k(p) + \alpha(p)[X_m(p) - (p)] \quad (7)$$

$$\alpha(p+1) = \alpha(p) - \frac{\alpha}{n} \quad (8)$$

Where n is the number of sample data of the m class currency;

The system first slices 50 images of concentric rectangles of equidistant area by extracting the letter images to be recognized, and extracts 50-dimensional feature vectors, and then based on the concentric rectangle circumscribed characteristic value of the image to select the corresponding SOFM network, and will have to extract 50-dimensional feature vector data as a child of the selected SOFM network input data, and according to the $L_j = \sum_{i=1}^n (x_i - w_j)^2$, calculate the value of L_j . Finally, the letter recognition is realized according to the mark of the output node.

III. EXPERIMENT AND CONCLUSION

In this paper, the system was tested on NAO (V4) robot platform for 2380 business cards and signage, and compared with other methods. Table 2 is the experimental results.

TABLE II. EXPERIMENTAL RESULTS

indicators methods	Contour feature matching [6]	Global feature [7]	SOFM	After the improvement of this paper
Recognition rate	96.1%	96.3%	98.4%	97.8%
Mistakenly identified	2.3%	1.2%	1.1%	1.2%
test sample	2000	2000	2380	2380
Speed (MS/ PCS)	14	15	12	19

Although the recognition rate of the improved method decreases slightly, the recognition speed is improved obviously.

IV. CONCLUSION

In view of the limited hardware conditions, this paper proposes a system architecture and optimization algorithm design from image processing to text extraction and recognition, and tests it on the NAO robot platform to verify the feasibility of the system and method, and realizes the application of the robot in recognition scenes such as signage and business card.

ACKNOWLEDGEMENTS

This work was supported by the Natural Science Foundation of Fujian Province of China (2019H0021), and (2019J01712). The establishment of experimental environment and experimental data acquisition is from the staff of laboratory. Special thanks again: Wei Chen, Nan Chen, Zhien Chen etc. Thanks for their wholehearted support. Special thanks to Pro Yunming Pu's guidance. And thanks for a lot of scholar's achievements in others organization.

REFERENCES

- [1] Yuxia Li. Design and implementation of English letter recognition software system under computer aided vision Modern electronic technology 2017.02(40):44-48.
- [2] Xiaoping Yuan, Minming Tong, Jinlin Xu. Research on application of image processing in TV image alarm in coal mine industry Computer engineering and design 2008.09(29):4833-4835.
- [3] Bin Duo, Xufeng Wang. Design and implementation of banknote identification system Journal of Harbin university of science and technology 2008(4):13-16.
- [4] Ruiqing Qie, Linfu Xue, Jing Sun, Lin Zhang. Comprehensive reservoir evaluation of chengzihe formation in jixi basin by SOFM Science of surveying and mapping 2010.05(3):91-94.
- [5] Fei Ye, Feng Li. Fast handwritten numeric character recognition based on the whole feature Computer engineering and design 2006.10(27):4347-4349.
- [6] Kunping Xiao, Jiwei Li, Hong Huang. License plate character recognition based on combinatorial feature and support vector machine Computer knowledge and skills 2010.21(36):51-54.
- [7] Jia Luo, Dagang Liu. A fast English letter recognition method based on the whole feature Computer and digital engineering 2012.9(275):117-119.